

Higher Discrete Homotopy Groups of Graphs

Sources:

- "Higher discrete homotopy groups of graphs" [LUTZ]
- "Foundations of a connectivity theory for simplicial complexes" [BARCELO, KRAMER, LAUBENBACHER, WEAVER]

1. Notation, definitions

2. Contractible graphs have trivial homotopy groups

3. If G has no 3- or 4-cycles, then $\pi_n(G)$ is trivial $\forall n \geq 2$

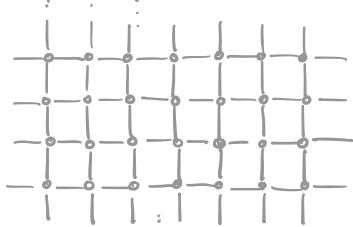
4. Broad overview of a discrete Hurewicz theorem.

§ Notation, definitions

Recall the following definitions: $G = (V, E)$, $G_1 = (V_1, E_1)$, and $G_2 = (V_2, E_2)$ simple graphs

- A graph map $f: G_1 \rightarrow G_2$ is a map on vertices $V_1 \rightarrow V_2$ such that if $v \sim w$ in E_1 , then $f(v) = f(w)$ or $f(v) \sim f(w)$
- I_∞ : graph with vertex set $V(I_\infty) := \mathbb{Z}$ and an edge $i \sim j \Leftrightarrow |i-j| = 1$
- I_∞^n : the n -fold graph product of the graph I_∞ ; $I_\infty^n := \underbrace{I_\infty \otimes I_\infty \otimes \dots \otimes I_\infty}_{n \text{ times}}$

(a portion of) I_∞^2



- $I_{\geq r}^n$: subgraph of I_∞^n induced by vertices $x \in I_\infty^n$ such that $|x_i| \geq r$ for some $1 \leq i \leq n$.
- usually will be used to refer to the "dead area" of a certain loop $f: I_\infty^n \rightarrow G$.
- Two graph maps $f, g: G_1 \rightarrow G_2$ are homotopic if for some $m \geq 0$, there is a graph map (a homotopy) $h: G_1 \otimes I_m \rightarrow G_2$ such that $h(-, 0) = f$ and $h(-, m) = g$
- Two graph maps $f, g: (I_\infty^n, I_{\geq r}^n) \rightarrow (G, v_0)$ are based homotopic if there is a homotopy $h: I_\infty^n \otimes I_m \rightarrow G$ from f to g such that $h_i := h(-, i)$ is a graph map $h_i: (I_\infty^n, I_{\geq r_i}^n) \rightarrow (G, v_0)$ for all i .
↔ Denote the homotopy class by $[f]$

- The radius of a "loop" $f: (I_\infty^n, I_{\geq r}^n) \rightarrow (G, v_0)$ is the minimum such $r \geq 0$, sometimes denoted r_f .
- For all $x \in \mathbb{Z}^n$ where $|x_i| \geq r$ for some i , $f(x) = v_0$.

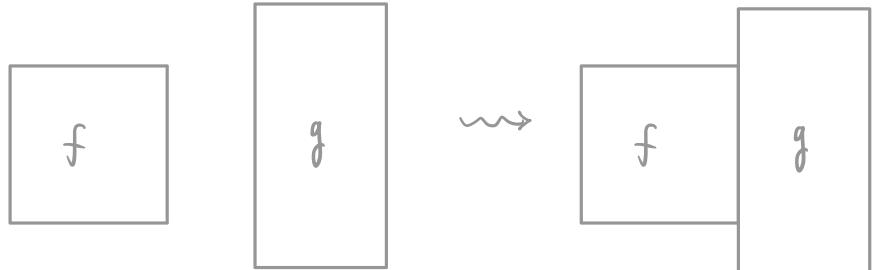
Def The n^{th} discrete homotopy group of G , $\Pi_n(G)$: Fix $v_0 \in G$.

$$\Pi_n(G) := \left\{ [f] \mid f: (I_\infty^n, I_{\geq r_f}^n) \rightarrow (G, v_0) \text{ a graph map} \right\}$$

- Group structure: multiplication = concatenation (in the first variable)
 - $f: (I_\infty^n, I_{\geq r_f}^n) \rightarrow (G, v_0)$
 - $g: (I_\infty^n, I_{\geq r_g}^n) \rightarrow (G, v_0)$
- $[f] \cdot [g] = [p]$ where $p: (I_\infty^n, I_{\geq r_p}^n) \rightarrow (G, v_0)$ is defined by

$$p(x_1, x_2, \dots, x_n) := \begin{cases} f(x_1, \dots, x_n) & \text{if } x_1 \leq r_f \\ g(x_1 - (r_f + r_g), x_2, \dots, x_n) & \text{if } x_1 > r_f \end{cases}$$

(@) In $\Pi_2(G)$



- identity: the class of the constant v_0 map.

Some facts: [BARCELLO ET AL.]

- The operation in $\Pi_n(G)$ is well-defined
- $\Pi_n(G)$ is a group
- When G is connected, $\Pi_n(G)$ is independent of the base vertex v_0
- $\Pi_n(G)$ is abelian $\forall n \geq 2$
- If X_G is the cell complex obtained by regarding G as a 1-complex and attaching a 2-cell along the boundary of each 3- and 4-cycle,

$$\Rightarrow \Pi_1(G) \cong \Pi_1(X_G)$$

discrete fundamental group topological fundamental group

§ Contractible graphs have trivial homotopy groups

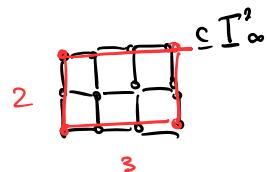
Recall: A **contraction** of G is a homotopy from the identity map $\text{id}: G \rightarrow G$ to a constant map.

- A graph is **contractible** if it admits a contraction.

- finite trees are contractible (Dec 2 talk)

- **grid graphs** are contractible.

- $L \subseteq I_\infty^n$ a subgraph induced by the vertices $\{a_1, \dots, b_1\} \times \dots \times \{a_n, \dots, b_n\}$ where $a_i, b_i \in \mathbb{Z}$ and $a_i \leq b_i \forall i$.



- The **boundary** of a grid graph, ∂L , is the subgraph induced by all vertices $x \in L$ where some component of x is equal to an a_i or $b_i \rightsquigarrow x_i \in \{a_i, b_i\}$ for some i .
- The **interior** of a grid graph is the complement of the boundary, $L^\circ = L \setminus \partial L$.

- L is contractible:

Let $m := \max_{1 \leq i \leq n} (b_i - a_i)$, $c: L \otimes I_m \rightarrow L$

$$c(v, i) := \left(\max\{v_1 - i, 0\}, \max\{v_2 - i, 0\}, \dots, \max\{v_n - i, 0\} \right)$$

- This is a graph map

$$- c(-, 0) = \text{id}_L$$

$$- c(-, m) = 0 \quad (\text{the zero map})$$

$$(v_i - m \leq 0 \forall i)$$

Proposition If G is contractible, then $\text{Tr}_n(G)$ is trivial for all n .

Proof Let $v_0 \in V$ and $c: G \otimes I_m \rightarrow G$ a contraction of G to v_0 .

- Recall: This means that c is a homotopy from id_G to the constant map at v_0 (sometimes denoted by v_0).

Let $f: (I_\infty^n, I_{\geq r}^n) \rightarrow (G, v_0)$ be a graph map with radius r , so that $[f] \in \text{Tr}_n(G)$.

Goal: $[f] = 0$ in $\text{Tr}_n(G)$

⑩ f is based homotopic to the constant v_0 map.

If there is a contraction c s.t. $c(v_0, -)$ is constant, say that G deformation retracts onto v_0 .

If the homotopy c is constant $\rightsquigarrow c(v_0, i) = v_0 \quad \forall i \in I_m$, then there is a based homotopy $H: I_\infty^n \otimes I_m \rightarrow G$ from f to v_0 defined by:

$$H(x, i) := c(f(x), i) \quad \forall (x, i) \in I_\infty^n \otimes I_m.$$

- This is a graph map since c is.
- It is a based homotopy since c is constant, i.e.,
$$\begin{aligned} H(v_0, i) &= c(f(v_0), i) \\ &= c(v_0, i) = v_0 \quad \forall i \end{aligned}$$

But this only works as $c(v_0, -)$ is the constant v_0 map.

In general, if $c(v_0, -)$ is not constant, there's no reason for $H(v_0, i) = v_0 \quad \forall i$
 \rightsquigarrow re, no guarantee of a based homotopy!

How do we fix this? Define a homotopy by defining one "half" of the homotopy at a time.

That is: define $h: I_\infty^n \otimes I_{2m} \rightarrow G$ by first defining h_i for $0 \leq i \leq m$, and then for $m+1 \leq i \leq 2m$.

$0 \leq i \leq m$: FIRST HALF: Use the contraction c to stabilize the values inside the active area of f .
The values outside the active area of f move one "boundary level" away at each time step (move it outwards)

$m+1 \leq i \leq 2m$: SECOND HALF: The map is constant on the active area of f , so all we have to do is move the dead area (constant portion) inwards one boundary level at a time to get a map that is constant everywhere.

More precisely...

FIRST HALF: We first define the idea of a "boundary level" more precisely.

Let $I_{\leq r}^n \subseteq I_\infty^n$ denote the grid graph induced by vertices

$$\{-r, -r+1, \dots, r-1, r\} \times \dots \times \{-r, -r+1, \dots, r-1, r\}$$

This r is the radius of f



n sets

We can define a partition of I_∞^n using this grid graph and some recursion:

\downarrow bd of grid graph

$$B_0 := \partial I_{\leq r}^n$$

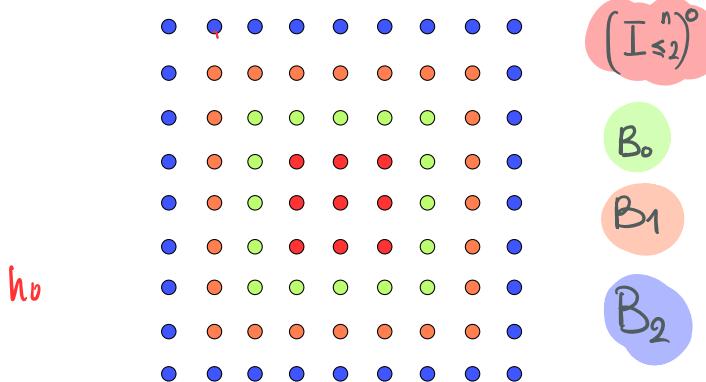
\rightsquigarrow denotes the boundary of the grid graph $I_{\leq r}^n$; $x \in \text{bd } I_{\leq r}^n$ for some i .

$$\text{For } k \geq 1 \rightsquigarrow B_k := \partial G_{k-1}$$

where G_{k-1} is the grid graph with interior all previous B_i 's:

$$G_{k-1}^o := (I_{\leq r}^n) \cup B_1 \cup \dots \cup B_{k-1}$$

eq $r=2, n=2$



(notice that $B_0 \subseteq I_{\leq r}^n$)

$\rightsquigarrow \{I_{\leq r}^n\} \cup \{B_k\}_{k \geq 1}$ forms a partition of I_∞^n .

These B_k 's will keep track of the "boundary levels"

How do we define h_i for $i=0, 1, \dots, m$?

$$h_0 = f$$

$$\text{For } 1 \leq i \leq m: h_i(x) = \begin{cases} c(f(x), i) & \text{if } x \in I_{\leq r}^n \\ h_{i-1}(x_0) & \text{if } x \in B_k, \text{ where } x_0 \in B_{k-1} \end{cases}$$

\rightsquigarrow for $k \geq 1$

In words: The contraction tells us what to do inside the active area of f .

On the dead area of f , take the value of h_{i-1} on the "smaller" boundary level.

$\Rightarrow h_m$ is constant on the active area of f ($I_{\leq r}^n$) and on each B_k .

SECOND HALF: Let $i \in \{m+1, m+2, \dots, 2m\}$,

$$h_i(x) = \begin{cases} h_m(x_0) & \text{if } x \in I_{\leq r}^n \cup B_1 \cup \dots \cup B_{i-m}, \text{ where } x_0 \in B_{i-m} \\ h_m(x) & \text{if } x \in B_k \text{ for } k > i-m. \end{cases}$$

In general, $h: I_\infty^n \otimes I_{2m} \rightarrow G$ is a based homotopy since it is defined recursively and at each time-step change, values only change according to what is adjacent.

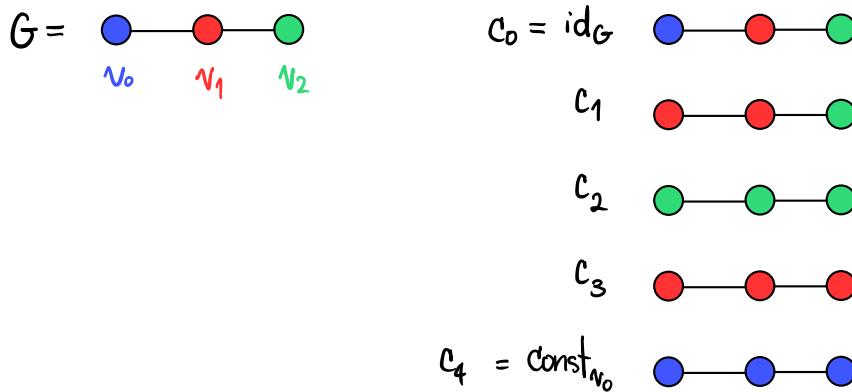
\hookrightarrow In the first half, use the contraction which is also a graph map.

\hookrightarrow It is a based homotopy because $\exists R > 0$ s.t.

$$h: (I_\infty^n \otimes I_m, I_{\geq R}^n) \rightarrow (G, v_0)$$

Let's try to see this with an example:

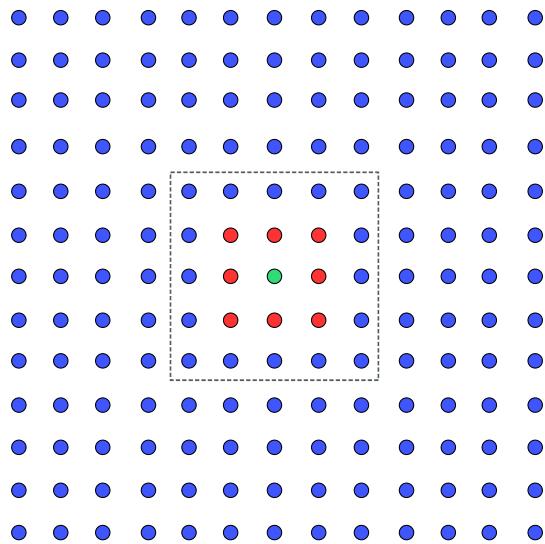
Let $G = I_2$ and $c: G \otimes I_4 \rightarrow G$ the contraction of G with the following values:



- Since c is defined in 4 time steps, $m=4$.
- Represent a graph map $I_\infty^2 \rightarrow G$ as an infinite 2-dimensional lattice of dots.
 \hookrightarrow The colour of the dot $x \in I_\infty^2$ is the value of the map at x .

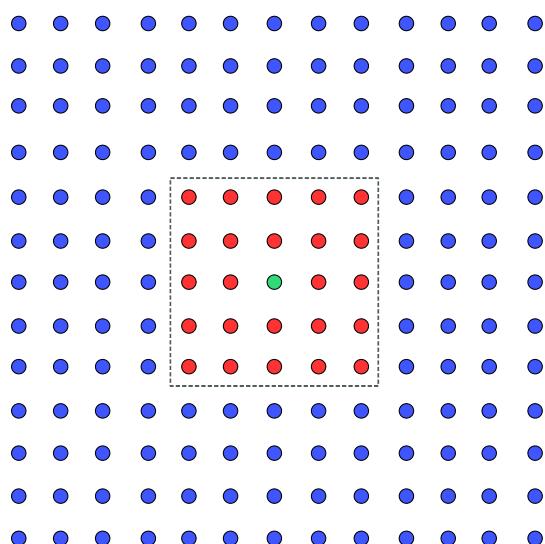
Let $f: (I_\infty^2, I_{\geq 2}^2) \rightarrow (G, v_0)$ be represented by the following array:
(when restricted to $I_{\leq 6}^2$)

$f = h_0$

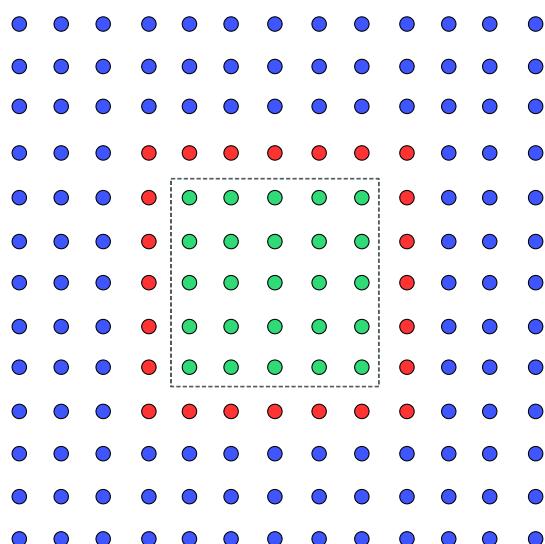


For $1 \leq i \leq 4$: $h_i(x) = \begin{cases} c(f(x), i) & \text{if } x \in I_{\leq 2}^2 \\ h_{i-1}(x_0) & \text{if } x \in B_k, \text{ where } x_0 \in B_{k-1} \end{cases}$ for $k \geq 1$

h_1



h_2



- The dashed line represents the radius of f .
- Outside of $I_{\leq 2}^2$, the maps are constant at x_0 (i.e., blue)
- The "first half" consists of maps h_0, h_1, h_2, h_3, h_4

$$c_0 = \text{id}_G \quad \text{blue} \rightarrow \text{red} \rightarrow \text{green}$$

$$c_1 \quad \text{red} \rightarrow \text{red} \rightarrow \text{green}$$

$$c_2 \quad \text{green} \rightarrow \text{green} \rightarrow \text{green}$$

$$c_3 \quad \text{red} \rightarrow \text{red} \rightarrow \text{red}$$

$$c_4 \quad \text{blue} \rightarrow \text{blue} \rightarrow \text{blue}$$

$$h_1(x) = \begin{cases} c(f(x), 1) & \text{if } x \in I_{\leq 2}^2 \\ h_0(x_0) & \text{if } x \in B_k, k \geq 1 \\ & \text{for } x_0 \in B_{k-1} \end{cases}$$

\rightsquigarrow At time 1, $c(-, 1)$: blue \mapsto red
red \mapsto red
green \mapsto green

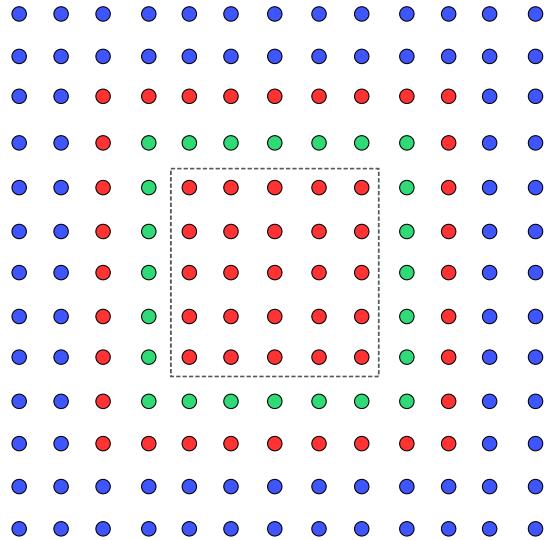
$$h_2(x) = \begin{cases} c(f(x), 2) & \text{if } x \in I_{\leq 2}^2 \\ h_1(x_0) & \text{if } x \in B_k, k \geq 1 \\ & \text{for } x_0 \in B_{k-1} \end{cases}$$

\rightsquigarrow At time 2, $c(-, 2)$: blue \mapsto green
red \mapsto green
green \mapsto green

$$\rightsquigarrow h_2(x) = h_1(x_0) \quad \text{if } x \in B_1, x_0 \in B_0$$

= RED

h_3



$$h_3(x) = \begin{cases} c(f(x), 3) & \text{if } x \in I_{\leq 2}^2 \\ h_2(x_0) & \text{if } x \in B_k, k \geq 1, x_0 \in B_{k-1} \end{cases}$$

• $c(-, 3) : B, G, R \mapsto$ red

• On B_1 : $h_3(x) = h_2(x_0)$ where $x_0 \in B_0$
= GREEN

• On B_2 : $h_3(x) = h_2(x_0)$ for $x_0 \in B_1$
= RED

• On B_3 : $h_3(x) = h_2(x_0)$ for $x_0 \in B_2$
= BLUE

~ blue on all $B_k, k \geq 3$.

$$h_4(x) = \begin{cases} c(f(x), 4) & \text{if } x \in I_{\leq 2}^2 \\ h_3(x_0) & \text{if } x \in B_k, k \geq 1, \text{ where } x_0 \in B_{k-1} \end{cases}$$

• $c(-, 4) = \text{const } v_0$

• On B_1 : $h_4(x) = h_3(x_0)$ for $x_0 \in B_0$
= RED

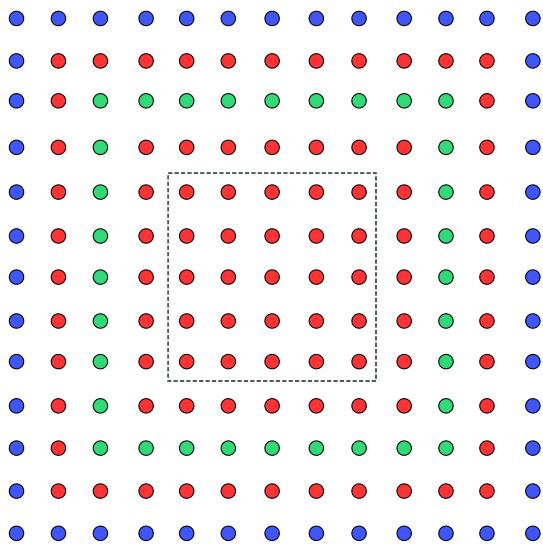
• On B_2 : $h_4(x) = h_3(x_0)$ for $x_0 \in B_1$
= GREEN

We move on to the "second half", $5 \leq i \leq 8$: • On B_3 : RED

For $5 \leq i \leq 8$:

$$h_i(x) = \begin{cases} h_4(x_0) & \text{if } x \in I_{\leq 2}^2 \cup B_1 \cup \dots \cup B_{i-4}, \text{ where } x_0 \in B_{i-4} \\ h_4(x) & \text{if } x \in B_k \text{ for } k > i-4. \end{cases}$$

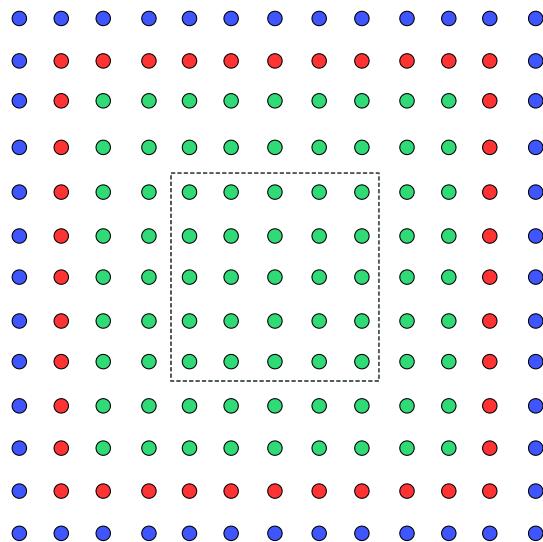
h_5



$$h_5(x) = \begin{cases} h_4(x_0) & \text{if } x \in I_{\leq 2}^2 \cup B_1, x_0 \in B_1 \\ h_4(x) & \text{if } x \in B_k \text{ for } k > 1 \end{cases}$$

On $I_{\leq 2}^2 \cup B_1$: $h_5(x) = \text{RED}$

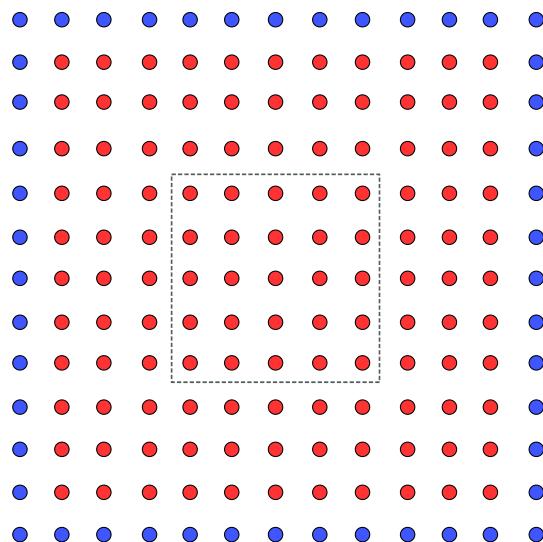
h_6



$$h_6(x) = \begin{cases} h_4(x_0) & \text{if } x \in I_{\leq 2}^2 \cup B_1 \cup B_2, \\ & x_0 \in B_2 \\ h_4(x) & \text{if } x \in B_k \text{ for } k > 2 \end{cases}$$

On $I_{\leq 2}^2 \cup B_1 \cup B_2$: $h_6(x) = \text{GREEN}$

h_7

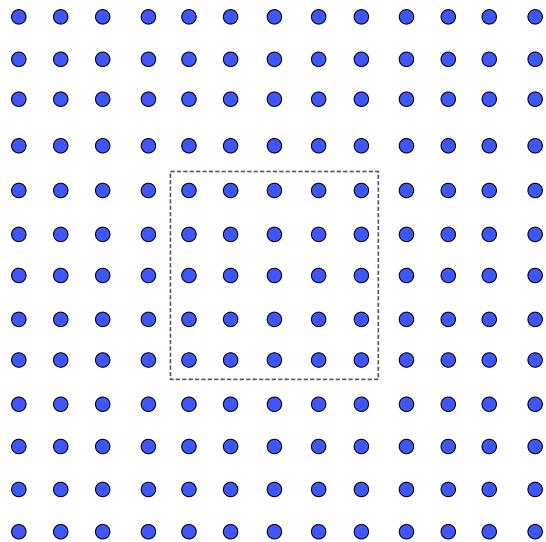


$$h_7(x) = \begin{cases} h_4(x_0) & \text{if } x \in I_{\leq 2}^2 \cup B_1 \cup B_2 \cup B_3, \\ & x_0 \in B_3 \\ h_4(x) & \text{if } x \in B_k \text{ for } k > 3 \end{cases}$$

On $I_{\leq 2}^2 \cup B_1 \cup B_2 \cup B_3$:

$h_7(x) = \text{RED}$

h_8



$$h_8(x) = \begin{cases} h_4(x_0) & \text{if } x \in I_{\leq 2}^2 \cup B_1 \cup B_2 \cup B_3 \cup B_4 \\ & x_0 \in B_4 \\ h_4(x) & \text{if } x \in B_k \text{ for } k > 4 \end{cases}$$

On $I_{\leq 2}^2 \cup B_1 \cup B_2 \cup B_3 \cup B_4$:

$$h_8(x) = \text{BLUE}$$

That is, $[f] = [0]$

$$\Rightarrow \pi_n(G) = \{0\}$$

□

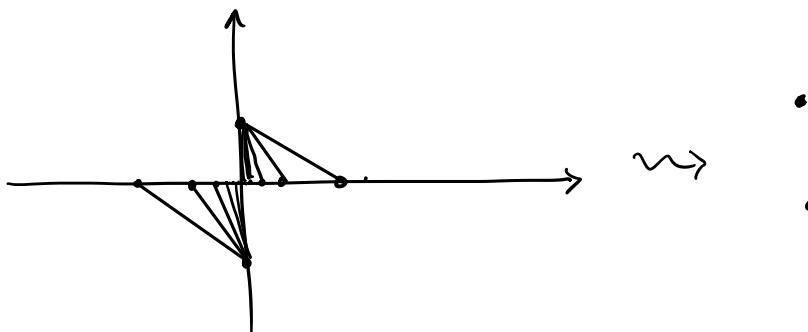
Note: The reason why h_8 was constant in the above example is the reason why h_{2m} is constant in general \rightsquigarrow we moved things into the "dead area" using the m steps of the contraction, so after another m steps, we reach "dead area" again.

Q: Suppose G is contractible. Is there a deformation retract of G onto some $v_0 \in G$?

True?

- Simplicial / CW approximation?

contractible
but not
a deformation
retract:

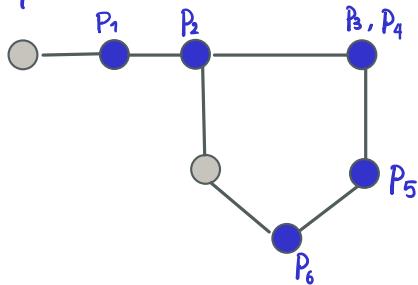


- Are graphs CW complexes in this setting?

§ The homotopy groups of graphs with no 3- or 4-cycles

Def A path in G is a sequence (p_1, p_2, \dots, p_k) of vertices of G s.t. for all i , either

$$p_i = p_{i+1} \quad \text{or} \quad p_i \sim p_{i+1}.$$



Theorem If G contains no 3- or 4-cycles, then $\pi_n(G)$ is trivial $\forall n \geq 2$.

- Recall that if G has no 3- or 4-cycles, then $\pi_1(G)$ is the same as the fundamental group of G as a topological space

↳ Theorem determines the remaining homotopy groups.

Proof • G has no 3- or 4-cycles

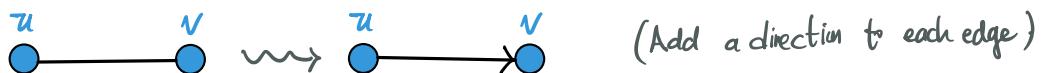
- $n \geq 2$, $v_0 \in V$
- $f: (I_\infty^n, I_{\geq r}^n) \rightarrow (G, v_0)$ graph map of radius $r > 0$.

Goal: $[f] = [v_0]$ in $\pi_n(G)$.

Ingredients:

- For this proof, consider G as a DIRECTED GRAPH with edges E so that

$$(u, v) \in E \Rightarrow (v, u) \notin E$$



- F_E = free group on E
 - Identity: 1
 - Elements: reduced words in the letters e and e^{-1} $\forall e \in E$
- $\mathcal{P}_2(I_\infty^n)$:= set of paths in I_∞^n of length at least 2

- Define a function $\tau: P_2(I_\infty^n) \rightarrow F_E$:

- For adjacent vertices $x, y \in I_\infty^n$:

$$\tau(x, y) := \begin{cases} (f(x), f(y)) & \text{if } (f(x), f(y)) \in E \\ (f(y), f(x))^{-1} & \text{if } (f(y), f(x)) \in E \\ 1 & \text{if } f(x) = f(y) \end{cases}$$

Since f is a graph map, one of these must hold so it is a complete definition

- For a path $P = (p_0, p_1, \dots, p_l)$ in I_∞^n , $l > 1$, define:

$$\tau(P) := \tau(p_0, p_1) \cdot \tau(p_1, p_2) \cdot \dots \cdot \tau(p_{l-1}, p_l)$$

This is concatenation of "words" in F_E

In words: τ takes a path in I_∞^n and traces out all of its edges (according to what f does) as "reduced words" in F_E \rightsquigarrow tells you which edges are traversed along the path (keeping the directed edges in mind)

- Define $g: I_\infty^n \rightarrow F_E$ by

$$\underline{g(x) := \tau(P)}$$

where P is any path in I_∞^n starting in $I_{\geq r}^n$ ("dead area" of f) and ending at x

"Any path" \rightsquigarrow Is g well-defined?

Recipe:

① Verify that g is well-defined.

② Use some machinery (subtree of a Cayley graph) to show that $[f] = [v_0]$

Suppose ① holds.

Let $\Gamma(F_E, E)$ denote the Cayley graph of F_E with generating set E

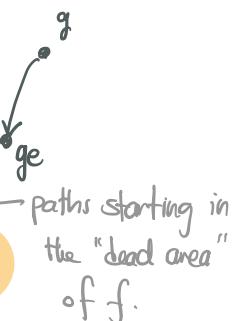
$$\textcircled{1e} \quad V(\Gamma(F_E, E)) := F_E$$

For each $e \in E \cup E^{-1}$, $g \in F_E$, draw an edge (g, ge)

Let $G_E \subseteq \Gamma(F_E, E)$ be the subgraph induced by $\text{Im}(\tau)|_{I_{\geq r}^n}$.

$$V_E := \left\{ \underline{\tau(P)} \mid P \text{ is a path in } I_\infty^n \text{ starting in } I_{\geq r}^n \right\}$$

vertices of the induced subgraph.



paths starting in the "dead area" of f .

Notice: G_E is finite (since f has finite support) and it has no cycles since $\Gamma(F_E, E)$ doesn't.

General fact about Cayley graphs: $\Gamma(H, S)$ is a tree if H is a free group with generating set S .

Each of the edges of $\Gamma(H, S)$ corresponds to multiplication by one of the generators $s \in S \rightsquigarrow$ get one directed edge.

If you multiply by the inverse s^{-1} , you get the other directed edge.

If you have a cycle in $\Gamma(H, S)$, then you'll have

$$e \cdot g_1 \cdot g_2 \cdots g_n = e$$

$\Rightarrow g_1 \cdot g_2 \cdots g_n = 1 \quad \begin{cases} \text{contradicts free group} \\ \text{axioms. (free group has no relations)} \end{cases}$

Now, the distance between $u, v \in V_E$ is $|u^{-1}v|$ where this is the length of the reduced word representing $u^{-1}v \in F_E$.

$$g: (\mathbb{I}_{\infty}^n) \rightarrow G_E$$

Suppose either $x=y$ or $x \sim y$ in \mathbb{I}_{∞}^n . Then, $|(f(x), f(y))|, |(f(x), f(y))^{-1}|$ or 1

$$|g(x)^{-1}g(y)| = |\tau(x, y)|$$

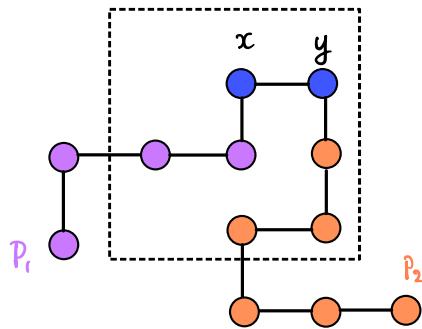
WHY? $g(y) = \tau(p_2)$

$$g(y) = \tau(p_1) \cdot \tau(x, y) \quad (\text{as } g \text{ is well-defined})$$

$$g(y) = g(x) \cdot \tau(x, y)$$

$$\Rightarrow |g(x)^{-1}g(y)| = |\tau(x, y)| \perp$$

no contribution to
the length in the
dead area of f
since f is constant
here



So the lengths of the reduced words are the same.

Since $|\tau(x, y)| \leq 1$, then

$$\Rightarrow |g(x)^{-1}g(y)| \leq 1$$

That is, $g(x) = g(y)$ or $g(x) \sim g(y)$ in G_E .

[Which words have length 1 or 0?]

Therefore, $g: (\mathbb{I}_{\infty}^n, \mathbb{I}_{\infty}^n) \rightarrow (G_E, 1)$ is a graph map.

(adjacent vertices are either mapped to the same vertex or to two adjacent vertices)

Since G_E is a finite tree, it is contractible.

By preceding proposition, then $\text{Tr}_n(G_E) = \{0\} \forall n$.

As $[g] \in \text{Tr}_n(G_E)$, then there exists a based homotopy $h: (I_\infty^n \otimes I_m, I_{\geq R}^n) \rightarrow (G_E, 1)$ from g to the constant map 1:

$$\begin{cases} h_0 = g \\ h_m = 1 \end{cases}$$

from the "dead area" off

Now, every vertex of G_E corresponds to a path in G from v_0 to some vertex, denote this vertex by $\pi(v)$

Then, $\pi: (G_E, 1) \rightarrow (G, v_0)$

$$v \mapsto \pi(v)$$

is a graph map.

Also, notice that

$$\pi \circ g = f \quad \text{by definition of } g(x) := \tau(p)$$

$\Rightarrow \pi \circ h: (I_\infty^n \otimes I_m, I_{\geq R}^n) \rightarrow (G, v_0)$ is a based homotopy where

$$(\pi \circ h)_i: (I_\infty^n, I_{\geq R}^n) \rightarrow (G, v_0) \quad \text{and} \quad (\pi \circ h)_0 = \pi \circ h_0 = \pi \circ g = f$$

$$(\pi \circ h)_m = \pi \circ h_m = \pi \circ 1 = v_0$$

That is, $[f] = [v_0]$

$\Rightarrow \text{Tr}_n(G)$ is trivial.

↑
constant
map at v_0

Since ② holds, it remains to show that ① holds: g is well-defined

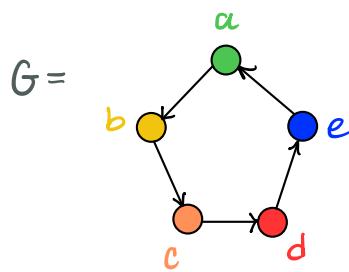
where $g: I_\infty^n \rightarrow F_E$ is defined by

$$g(x) := \tau(p)$$

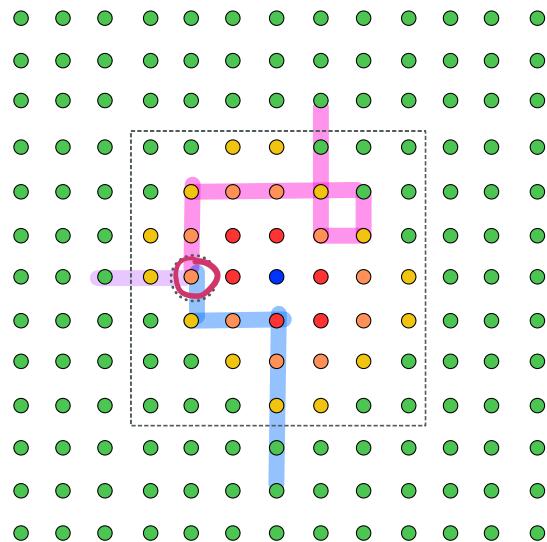
where P is any path in I_∞^n starting in $I_{\geq R}^n$ ("dead area" of f) and ending at x

Let's look at an example first ...

$G = C_5$, $f: (I_{\infty}^2, I_{\infty}^2) \rightarrow (C_5, a)$ given by:



$f =$



Let $x = (0, -2)$

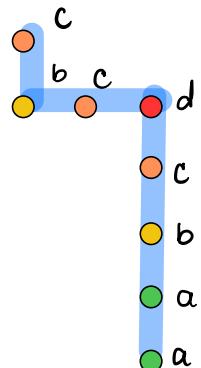
$\rightsquigarrow f(x) = c$ (orange)

Three highlighted paths give 3 ways to compute $g(x) \rightsquigarrow$ they all give the same value:

- Purple path: $g(x) = (a, b)(b, c)$

- Blue path: $g(x) = (a, b)(b, c)(c, d)(c, d)^{-1}(b, c)^{-1}(b, c)$
 $= (a, b)(b, c)$

Recall that for
 $x \sim y$, if $(f(y), f(x)) \in E$
 $T(x|y) = (f(y), f(x))^{-1}$



- Pink path: $g(x) = (a, b)(b, c)(b, c)^{-1}(b, a)^{-1}(a, b)(b, c)(c, c)(b, c)^{-1}(b, c)(c, c)$
 $= (a, b)(b, c)$

So the definition of g (using f) forces it to be well-defined in this case, and it does so in the general case as well.

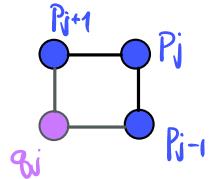
\rightsquigarrow This is where we use that G has no 3- or 4-cycles.

To show that g is well-defined, let $P = (p_0, \dots, p_\ell)$ be a path in I_∞^n .

We define two operations on P :

- If for some $0 < j < \ell$, the vertices p_{j-1}, p_j, p_{j+1} are the three corners of a square in I_∞^n , let $q_{j,j}$ denote the fourth corner.

- If we replace p_j in P with $q_{j,j}$, this is called a **corner swap**.



- If $p_{k-1} = p_{k+1}$ for some $0 < k < \ell$, if we remove the terms p_{k-1} and p_k from P , this is called a **backtrack deletion**.



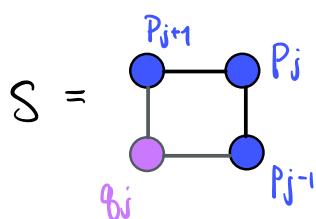
Claim 1: $T(P)$ is invariant under both operations (corner swaps, backtrack deletions)

Proof of claim:

- Corner swaps:

Let p_{j-1}, p_j, p_{j+1} be three corners of a square in I_∞^n and $q_{j,j}$ the fourth corner.

Let S denote the square.



Since f is a graph map and G does not have any 4-cycles (i.e., it has no squares)

$\Rightarrow f(S)$ is a path in G with at most 3 vertices. (a path since G has no 3-cycles)

The nontrivial possibilities are:

CASE I: $f(q_{j,j}) = f(p_{j+1})$ $f(p_{j-1}) = f(p_j)$ contract the two vertical edges

CASE II: $f(p_{j+1})$ $f(p_j) = f(q_{j,j})$ $f(p_{j-1})$ contract the two edges adjacent to $q_{j,j}$

CASE III: $f(q_{j,j})$ $f(p_{j-1}) = f(p_{j+1})$ $f(p_j)$ contract the two edges adjacent to p_{j-1} .

CASE I: $f(q_j) = f(p_{j+1})$ $f(p_{j-1}) = f(p_j)$

• For adjacent vertices $x, y \in I^{\infty}$:

$$\tau(x, y) := \begin{cases} (f(x), f(y)) & \text{if } (f(x), f(y)) \in E \\ (f(y), f(x))^{-1} & \text{if } (f(y), f(x)) \in E \\ 1 & \text{if } f(x) = f(y) \end{cases}$$

By definition of τ , then

$$\tau(p_{j-1}, p_j, p_{j+1}) = \tau(p_{j-1}, p_j) \cdot \tau(p_j, p_{j+1})$$

$$= 1 \cdot \tau(p_j, p_{j+1})$$

$$= \tau(p_j, q_j)$$

$$= \tau(p_j, q_j) \cdot \tau(q_j, p_{j+1})$$

$$= \tau(p_j, q_j, p_{j+1})$$

$$\Rightarrow \tau(p_{j-1}, p_j, p_{j+1}) = \tau(p_{j-1}, q_j, p_{j+1}) \quad \text{since } f(p_j) = f(q_j)$$

CASE II: $f(p_{j+1})$ $f(p_j) = f(q_j)$ $f(p_{j-1})$

$$\tau(p_{j-1}, p_j, p_{j+1}) = \tau(p_{j-1}, p_j) \cdot \tau(p_j, p_{j+1})$$

$$= \tau(p_{j-1}, q_j) \cdot \tau(q_j, p_{j+1})$$

$$= \tau(p_{j-1}, q_j, p_{j+1})$$

CASE III: $f(q_j)$ $f(p_{j-1}) = f(p_{j+1})$ $f(p_j)$

$$\tau(p_{j-1}, p_j, p_{j+1}) = \tau(p_{j-1}, p_j) \cdot \tau(p_j, p_{j+1})$$

$$= \tau(p_{j-1}, p_j) \cdot \tau(p_j, p_{j-1})$$

$$= \tau(p_{j-1}, q_j, p_{j+1})$$

In all cases, $\tau(P) = \tau(p_0, \dots, p_{j-1}, p_j, p_{j+1}, \dots, p_e)$

$$= \tau(p_0, \dots, p_{j-1}) \cdot \tau(p_{j-1}, p_j, p_{j+1}) \cdot \tau(p_{j+1}, \dots, p_e)$$

$$= \tau(p_0, \dots, p_{j-1}) \cdot \tau(p_{j-1}, q_j, p_{j+1}) \cdot \tau(p_{j+1}, \dots, p_e)$$

$$= T(p_0, p_1, \dots, p_{j-1}, \cancel{p_j}, p_{j+1}, \dots, p_e)$$

$\Rightarrow T(P)$ is invariant under corner swaps.

- Backtrack deletions: Suppose $p_{k-1} = p_{k+1}$ for some $k < l$.



$$\text{Then, } T(p_{k-1}, p_k, p_{k+1}) = T(p_{k-1}, p_k) \cdot T(p_k, p_{k+1}) \\ = 1$$

$$\rightsquigarrow T(P) = T(p_0, \dots, p_{k-1}, p_k, p_{k+1}, \dots, p_e) \\ = T(p_0, \dots, p_{k-1}) \cdot \underbrace{T(p_{k-1}, p_k, p_{k+1})}_{1} \cdot T(p_{k+1}, \dots, p_e) \\ = T(p_0, \dots, p_{k-1}) \cdot T(p_{k+1}, \dots, p_e) \\ = T(p_0, \dots, p_{k-2}, \cancel{p_{k+1}}) \cdot T(p_{k+1}, \dots, p_e) \quad \text{as } p_{k-1} = p_{k+1}$$

$$\Rightarrow T(P) = T(p_0, \dots, p_{k-2}, p_{k+1}, \dots, p_e)$$

\hookrightarrow This is exactly the path P with the backtrack deleted.

$\therefore T(P)$ is invariant under corner swaps and backtrack deletions, so the claim holds. ■

Claim 2: If $P = (p_0, \dots, p_e)$ is a closed path in I_∞^n , then $T(P) = 1$

Proof of claim: Any closed path can be transformed into the path

(p_0, p_1, p_0) by a sequence of corner swaps and backtrack deletions.

By claim 1, then

$$\begin{aligned} T(P) &= T(p_0, p_1, p_0) \\ &= T(p_0, p_1) \cdot T(p_1, p_0) \\ &= 1 \end{aligned}$$



Finally, we are ready to show that g is well-defined.

Let $x \in I_{\infty}^n$ and $p, q \in I_{\geq r}^n$.

Let P be a path from p to x .

Let Q be a path from p to x .

Want to show: $T(P) = T(Q)$.

To this end, let R be a path from q to p

with all vertices in $I_{\geq r}^n$.

Since f is constant on $I_{\geq r}^n$, it is constant on R and so

$$T(R) = 1.$$

Let us traverse along P , reverse along Q , and then along R .

Denote this path by $PQ^{-1}R$. This is a closed path, so by Claim 2,

$$T(PQ^{-1}R) = 1$$

$$\Rightarrow 1 = T(PQ^{-1}R)$$

$$= T(P) \cdot T(Q)^{-1} \cdot T(R)$$

$$\Rightarrow 1 = T(P) \cdot T(Q)^{-1}$$

$$\Rightarrow T(P) = T(Q)$$

Thus, g is well-defined and that completes the proof of the theorem.

□

§ Discrete Hurewicz

- A notion of "discrete singular cubical homology group" of a graph G , $H_n(G)$

Dimension 1 Hurewicz Theorem

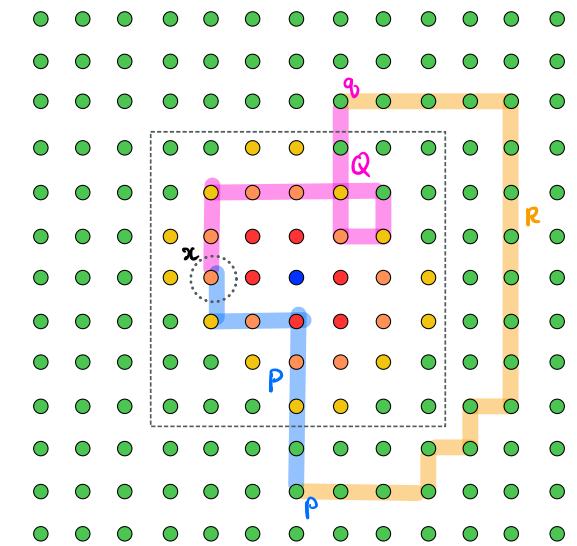
For any graph G , there is a surjective map

BARCELO, CAPRARO, WHITE

"Discrete homology theory for metric spaces"

$$q: \pi_1(G) \longrightarrow H_1(G)$$

$$\text{with } \text{Ker } q = [\pi_1(G), \pi_1(G)]$$



Theorem There is an infinite family of graphs $\{G\}$ such that $\varphi: \text{Th}_n(G) \longrightarrow \mathcal{H}_n(G)$ is surjective.

LWFZ: Thm 5.10

- obtained by applying the "suspension" functor successively.
- If the first graph has no 3- or 4-cycles, the map is surjective.

Q: Is the map injective for certain graphs?